

Contents

1	Lecture 1	3
1.1	Signals	3
1.2	Sampling	3
1.3	Shift	3
1.4	Impulse	3
1.5	Unit Step	3
1.6	Exponential	4
1.7	Analog vs. Digital Frequency	4
1.7.1	Digital Frequency	4
1.7.2	Units of ω_0	5
1.8	Discrete Time Signals	5
1.8.1	Summation (D.T.)	6
1.9	Systems	6
1.10	Ideal Delay	6
1.11	Moving Average	6
1.12	Memoryless	6
1.13	Linear System	6
1.14	Accumulator	6
2	Lecture 2	7
2.1	Time Invariant System	7
2.2	Causal Systems	8
2.3	Stable Systems	9
2.4	L.T.I. Systems	9
2.4.1	Convolution Commutes	9
2.4.2	Convolution distributes over addition	10
2.4.3	Associative	10
2.5	L.T.I case	10
2.6	FIR(Finite Impulse Response) and IIR	10
2.6.1	Ideal delay	11
2.7	Moving Average Filter	11
2.8	Accumulator	11
2.9	Forward difference and Backward difference	12
3	Lecture 3	12
3.1	IIR-Stable	12
3.2	FIR	12
3.3	Inverse Systems	13

3.4	Z-transform (Digital version of Laplace Transform)	14
3.5	Causal, right-sided, $ z > a $	15
3.6	Left-sided, $ z < a $	16
3.7	Partial Fraction Expansion	17
3.8	Time Shift	18

List of Figures

List of Tables

1 Lecture 1

1.1 Signals

- Continuous-time $\Leftrightarrow$ analog $x(t)$, t is real
- Discrete-time $\Leftrightarrow$ digital $x(n)$, n is an integer

1.2 Sampling

$$t \rightarrow nT_s$$

T_s : sampling periods

$F_s = \frac{1}{T_s}$: sampling frequency (Hz)

1.3 Shift

$$x(n)$$

- $x(n - n_0)$, $n_0 > 0$ **right shift (delay)**
- $x(n + n_0)$, $n_0 > 0$ **left shift (advance)**

1.4 Impulse

$$\delta(n) = \begin{cases} 1 & \text{if } n = 0 \\ 0 & \text{if } n \neq 0 \end{cases}$$

$$\delta(n - n_0) = \begin{cases} 1 & \text{if } n_0 = n \\ 0 & \text{if } n \neq n_0 \end{cases}$$

Any digital signal = sum of unit impulse with coefficients.

$$x(n) = \sum_{k=-\infty}^{\infty} x(k)\delta(n - k)$$

1.5 Unit Step

$$u(n) = \begin{cases} 1 & \text{if } n \geq 0 \\ 0 & \text{if } n < 0 \end{cases}$$

Unit step function expressed using impulse:

$$u(n) = \delta(n) + \delta(n - 1) + \delta(n - 2) + \dots$$

Impulse function expressed using unit step function

$$\delta(n) = u(n) - u(n-1)$$

1.6 Exponential

$$\begin{aligned} A\beta^n &= |A|e^{j\angle\phi}(|\beta|e^{j\angle\theta})^n \\ &= |A||\beta|^n e^{j(\phi+n\theta)} \\ &= |A||\beta|^n (\cos(\phi+n\theta) + j\sin(\phi+n\theta)) \end{aligned}$$

1.7 Analog vs. Digital Frequency

e.g.,

$$\begin{aligned} e^{j(\omega_0+2\pi k)n} &= e^{j\omega_0 n} e^{j2\pi kn} \\ &= e^{j\omega_0 n} \end{aligned}$$

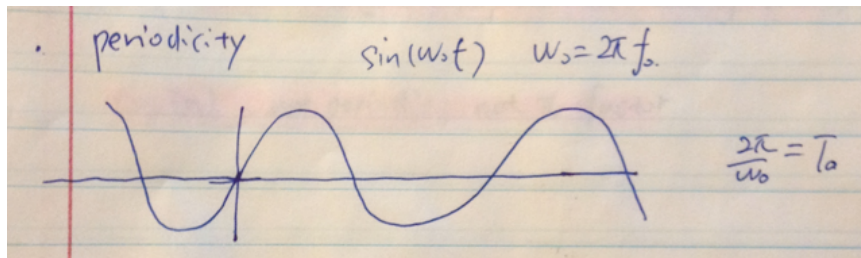
ω_0 : Digital frequency

k : integer $\Rightarrow e^{j2\pi kn} = 1$

With digital frequency, you do not have to look the whole axis, because of a lot of redundancy. **Only need to look at a 2π interval, normally**

$$\begin{cases} -\pi \leq \omega_0 \leq \pi \\ 0 \leq \omega_0 < 2\pi \end{cases}$$

π is the highest possible frequency in discrete time



1.7.1 Digital Frequency

A continuous-time complex exponential can take any frequency in the range $-\infty$ to ∞ , but when sampling it at rate F_s .

$$e^{j2\pi f_0 t} \rightarrow e^{j2\pi f_0 n T_s} \rightarrow e^{j2\pi \frac{f_0}{F_s} n} = e^{j\omega_0 n}$$

each time f_0 is a multiple of F_s , so that the ω_0 is an integer multiple of 2π (C-T frequency axis as being wrapped around a circle whose circumference is F_s Hz)

1.7.2 Units of ω_0

$$\omega_0 = \frac{2\pi f_0}{F_s} = \frac{(\text{rad/cycle})(\text{cycle/sec})}{\text{samples/sec}} = \text{radians/sample}$$

1.8 Discrete Time Signals

$x(n)$ is periodic if there exists an integer N (the period in D.T. has to be an integer):

$$x(n + N) = x(n)$$

e.g.,

$$\begin{aligned}\cos(\omega_0 n) &= \cos(\omega_0(n + N)) \\ &= \cos(\omega_0 n + \omega_0 N)\end{aligned}$$

$$\omega_0 N = 2\pi k, \text{ k integer}$$

e.g., a discrete sinusoidal, $\cos(\frac{\pi}{4}n), \omega_0 = \frac{\pi}{4}$

$$\begin{aligned}\omega_0 N &= 2\pi k \\ N &= \frac{2\pi k}{\omega_0} = \frac{2\pi k}{\frac{\pi}{4}} \\ &= 8k\end{aligned}$$

$N=8$, fundamental period for this discrete-time signal.

e.g., $\cos(\frac{3\pi}{8}n), \frac{3\pi}{8}$ is a higher frequency than $\frac{\pi}{4}$

$$N = \frac{2\pi k}{\frac{3\pi}{8}} = \frac{16k}{3} \Rightarrow N = 16, k = 3$$

$\Rightarrow$ Period goes up as frequency increases. (whereas they are reciprocal in analog world)

$\cos(n)$, not periodic; not π factor

1.8.1 Summation (D.T.)

e.g., $x_1(n)$ has N_1 entries, and $x_2(n)$ has N_2 entries, their sum will always be periodic.

$$x_1(n) + x_2(n) = x_3(n)$$

always periodic

The period of the sum = $\gcd(N_1, N_2)$

1.9 Systems

$$y(n) = T\{x(n)\}$$

$y = Ax$

1.10 Ideal Delay

$$x(n) \rightarrow x(n - n_0)$$

where $n_0 > 0$

1.11 Moving Average

$$x(n) \rightarrow y(n) = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x(n - k)$$

1.12 Memoryless

$y(n)$ depends only on $x(n)$ at the same n .

e.g.,

$$y(n) = (x(n))^2$$

$$y(n) = 2x(n)$$

1.13 Linear System

$$T\{a_1x_1(u) + a_2x_2(u)\} = a_1T\{x_1(u)\} + a_2T\{x_2(u)\}$$

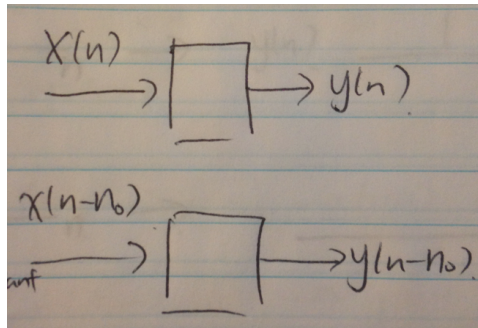
1.14 Accumulator

$$y(n) = \sum_{k=-\infty}^{\infty} x(k)$$

2 Lecture 2

2.1 Time Invariant System

Shift input produces a corresponding shift in output.

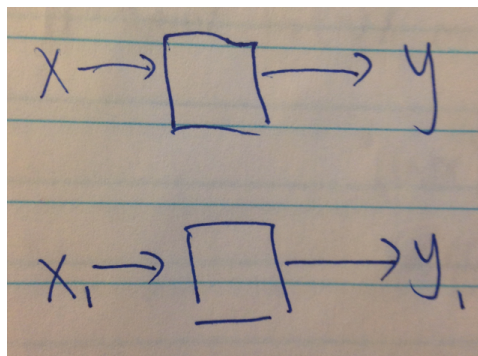


- $y(n - n_0)$ - original output shifted
- $x(n - n_0)$ - original input shifted

e.g., Time Invariant Systems

- Ideal delay
- Moving average
- Accumulator

e.g., given two systems shown below



$$\begin{aligned}
 y(n) &= \sum_{k=-\infty}^n x(k) \\
 y(n - n_0) &= \sum_{k=-\infty}^{n-n_0} x(k) \\
 y_1(n) &= \sum_{k=-\infty}^n x_1(k) = \sum_{k=-\infty}^n x(k - n_0) \\
 &= \sum_{k_1=-\infty}^{n-n_0} x(k_1)
 \end{aligned}$$

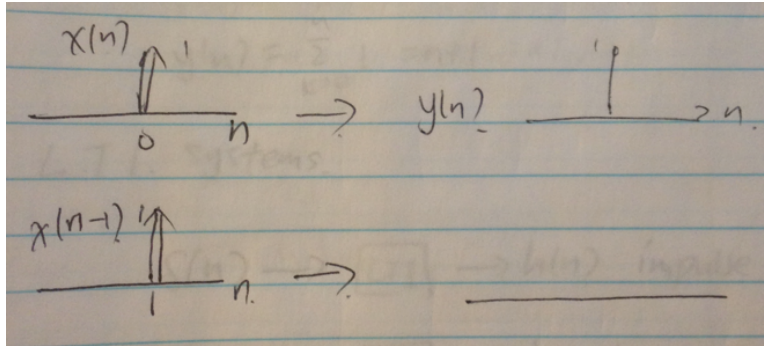
where $k_1 = k - n_0$. Note that $\sum_{k=-\infty}^{n-n_0} x(k)$ and $\sum_{k_1=-\infty}^{n-n_0} x(k_1)$ are the same

$\Rightarrow$ Time Invariant.

e.g., Compressor (Not Time Invariant)

$$y(n) = x(Mn)$$

where M is a positive integer



2.2 Causal Systems

Output at $n = n_0$ depends only on input values from $n \leq n_0$

- Backward Difference

$$y(n) = x(n) - x(n - 1)$$

which is **causal**

- Forward Difference

$$y(n) = x(n + 1) - x(n)$$

which is **not causal**

2.3 Stable Systems

Bounded Input Bounded Output (BIBO)

$$|x(n)| \leq B < \infty$$

e.g., Accumulator, $y(n) = \sum_{k=-\infty}^n x(k)$

Take $x(n) = Unit(n)$, where

$$Unit(n) = \begin{cases} 1 & \text{if } n \geq 0 \\ 0 & \text{if } n < 0 \end{cases}$$

Now, $y(n) = \sum_{k=0}^n 1 = n + 1$

2.4 L.T.I. Systems

- Impulse Response

$$\delta(n) \rightarrow \boxed{\text{LTI}} \rightarrow h(n)$$

- T.I.

$$\delta(n - k) \rightarrow \boxed{\text{LTI}} \rightarrow h(n - k)$$

- Linear

$$x(k)\delta(n - k) \rightarrow \boxed{\text{SYS}} \rightarrow x(k)h(n - k)$$

$$\sum x(k)\delta(n - k) \rightarrow \boxed{\text{SYS}} \rightarrow \sum x(k)h(n - k) = y(n)$$

- In fact, $y(n) = \sum_{k=-\infty}^{\infty} x(k)h(n - k)$ is the convolution between $x(n)$ and $h(n)$, a flip and shift to get $h(n - k)$

2.4.1 Convolution Commutes

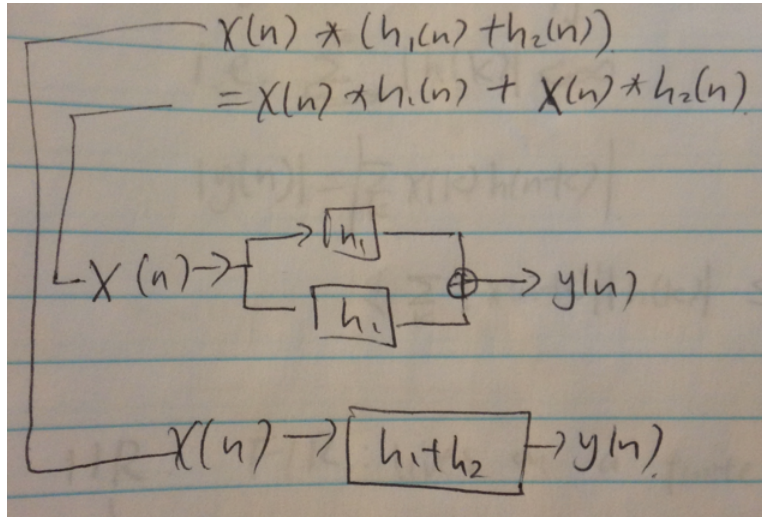
$$x(n) * h(n) = h(n) * x(n)$$

$$x(n) \rightarrow \boxed{h(n)} \rightarrow y(n)$$

$$h(n) \rightarrow \boxed{x(n)} \rightarrow y(n)$$

2.4.2 Convolution distributes over addition

$$x(n) * (h_1(n) + h_2(n)) = x(n) * h_1(n) + x(n) * h_2(n)$$



2.4.3 Associative

$$\begin{aligned} x(n) * h_1(n) * h_2(n) &= (x(n) * h_1(n)) * h_2(n) \\ &= (x(n) * h_2(n)) * h_1(n) \\ &= x(n) * (h_1 * h_2) \end{aligned}$$

2.5 L.T.I case

A system is stable iff $h(n)$ is absolutely summable.

i.e.,

$$\sum_{k=-\infty}^{\infty} |h(k)| < \infty$$

$$|y(n)| = \left| \sum_k x(k)h(n-k) \right| \leq \sum_k |x(n-k)| |h(k)| \leq B_x \sum_k |h(k)|$$

2.6 FIR(Finite Impulse Response) and IIR

IIR stands for infinite length impulse response(not desirable).

FIR lives on a finite interval on an axis.

A L.T.I. system is causal, iff $h(n) = 0$ for $n < 0$

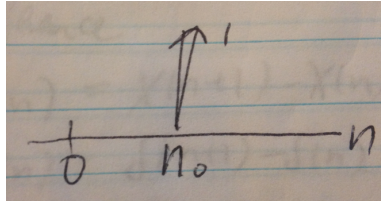
$$y(n) = \sum_{k=-\infty}^{\infty} x(k)h(n-k)$$

where $n - k < n$, therefore k can't be negative.

2.6.1 Ideal delay

$y(n) = x(n - n_0)$, $n_0 > 0$, replace x with δ

$h(n) = \delta(n - n_0)$



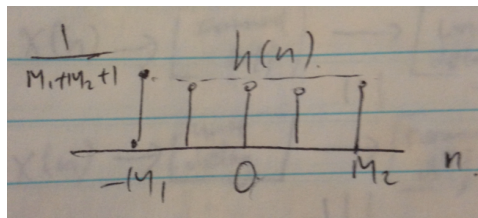
Conclusion: A causal and stable system.

2.7 Moving Average Filter

The moving average filter is not causal, because it's got stuff on the left of origin.

$$y(n) = \sum_{k=-\infty}^{\infty} x(k)h(n-k)$$

$$h(n) = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} \delta(n-k) \begin{cases} \frac{1}{M_1 + M_2 + 1} & \text{if } -M_1 \leq n \leq M_2 \\ 0 & \text{if otherwise} \end{cases}$$



2.8 Accumulator

The impulse response of an accumulator is a unit step function.

$$y(n) = \sum_{k=-\infty}^n x(k)$$

$$h(n) = \sum_{k=-\infty}^n \delta(k) = U(n)$$

which always gives 1 when $k = 0$. Therefore,

$$h(n) = \begin{cases} 1 & \text{if } n \geq 0 \\ 0 & \text{if } n < 0 \end{cases}$$

2.9 Forward difference and Backward difference

- Forward difference, **FIR-Stable**

$$y(n) = x(n+1) - x(n)$$

$$h(n) = \delta(n+1) - \delta(n)$$

- Backward difference, **FIR-Stable and Causal**

$$y(n) = x(n) - x(n-1)$$

$$h(n) = \delta(n) - \delta(n-1)$$

3 Lecture 3

3.1 IIR-Stable

e.g., $h(n) = a^n u(n)$, where a^n is a decaying exponential ($|a| < 1$), a can be real or complex, as long as its magnitude is less than 1.

$$\sum_{n=0}^{\infty} |a|^n = \frac{1}{1 - |a|}$$

3.2 FIR

$$x(n) \rightarrow \boxed{\text{Forward difference}} \rightarrow \boxed{\text{Unit delay}} \rightarrow y(n)$$

$$x(n) \rightarrow \boxed{\text{Unit delay}} \rightarrow \boxed{\text{Forward difference}} \rightarrow y(n)$$

$$x(n) \rightarrow \boxed{\text{Backward difference}} \rightarrow y(n)$$

- Forward difference [not causal]

$$h(n) = \delta(n+1) - \delta(n)$$

- Backward difference [Forward * Unit delay; causal]

$$h(n) = \delta(n) - \delta(n - 1)$$

- Unit delay

$$h(n) = \delta(n - 1)$$

For example:

$$\begin{aligned} [\delta(n + 1) - \delta(n)] * \delta(n - 1) &= \delta(n + 1) * \delta(n - 1) - \delta(n) * \delta(n - 1) \\ &= \delta(n) - \delta(n - 1) \end{aligned}$$

Note: $\delta(n - n_0)$ is like a **shift operator**, which acts as follows: $g(n) * \delta(n - n_0) = g(n - n_0)$. Therefore, the first term is shifted to the right one unit and is equal to $\delta(n)$.

Any FIR systems can be made causal by cascading with a delay

3.3 Inverse Systems

Definition:

$$\begin{aligned} x(n) &\rightarrow \boxed{\text{SYS}} \rightarrow y(n) \\ y(n) &\rightarrow \boxed{\text{Inv SYS}} \rightarrow x(n) \end{aligned}$$

e.g.,

$$x(n) \rightarrow \boxed{\text{Accumulator}} \rightarrow \boxed{\text{Backward difference}} \rightarrow x(n)$$

Note: The backward difference filter acts like an inverse system to the accumulator applied before it. We can express the above relation mathematically as follows:

$$\begin{aligned} \delta(n) &= U(n) * [\delta(n) - \delta(n - 1)] \\ &= U(n)\delta(n) - U(n)\delta(n - 1) \\ &= U(n) - U(n - 1) \\ &= \delta(n) \end{aligned}$$

3.4 Z-transform (Digital version of Laplace Transform)

$$X(z) = \sum_{n=-\infty}^{\infty} x(n)z^{-n}$$

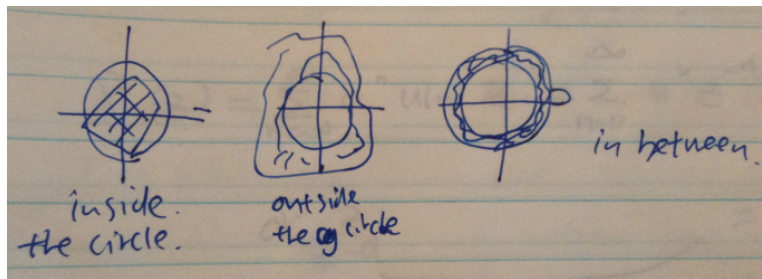
A bilateral transform; z is complex.

Set of z values for which $|X(z)| < \infty$ is called the **region of convergence(ROC)**. $\Rightarrow$ the Sum is finite.

$$|X(z)| = \sum_{n=-\infty}^{\infty} |x(n)||z|^{-n}$$

Convergence depends only on $|z|$ not $\angle z$

ROC is a disk in a complex plane.



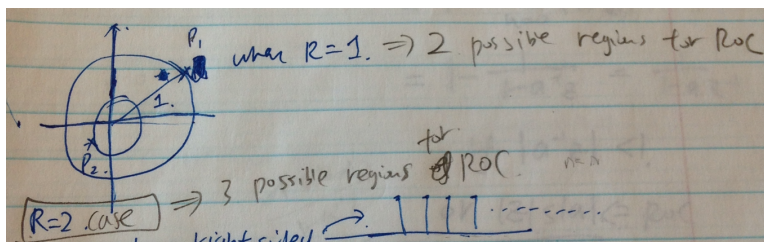
$$X(z) = \frac{P(z)}{Q(z)}$$

Assume no common factor in P,Q

Values of z for which $X(z) = 0$ are called "zeros".

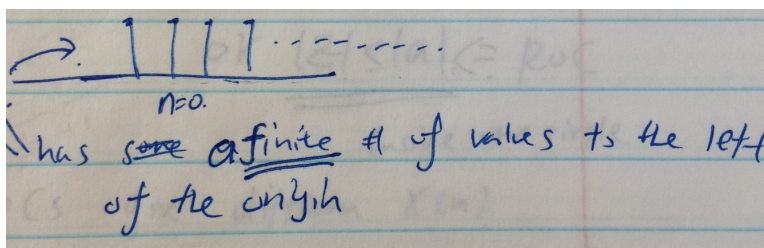
Values of z for which $X(z) = \infty$ are called "poles".

- If there are N poles with R distinct magnitudes. ($N \leq R$, multiple poles can have same magnitude)
- ROC can't contain any poles.
- $x(n) \rightarrow X(z)$ **unique**
- $X(z) \rightarrow x(n)$ **not unique** (needs to know ROC to get back to the time domain)



3.5 Causal, right-sided, $|z| > |a|$

$$x(n) = a^n u(n)$$



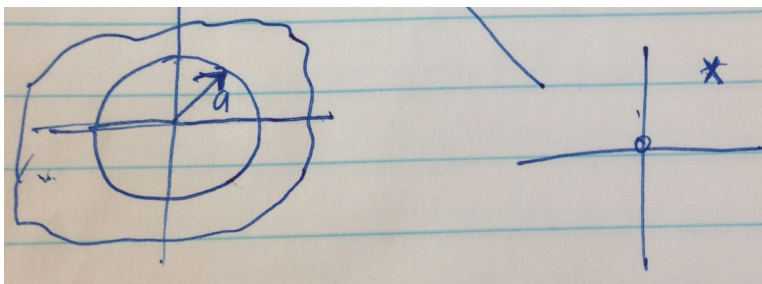
$$X(z) = \sum_{n=-\infty}^{\infty} a^n u(n) z^{-n} = \sum_{n=0}^{\infty} a^n z^{-n} = \sum_{n=0}^{\infty} (az^{-1})^n = \frac{1}{1 - az^{-1}}$$

Not to blow up $\sum_{n=0}^{\infty} (az^{-1})^n$, we need $|az^{-1}| < 1$ or $|z| > |a|$, which is the ROC.

or

$$\frac{z}{z - a}$$

Pole at $z = a$, zero at $z = 0$



3.6 Left-sided, $|z| < |a|$

$x(n) = -a^n u(-n-1) \rightarrow x(n) = 0$ if $n \geq 0$, as long as $n \geq 0$, get zero.

$$\begin{aligned}
 X(z) &= - \sum_{n=-\infty}^{\infty} a^n u(-n-1) z^{-n} \\
 &= - \sum_{n=-\infty}^{-1} a^n z^{-n} \\
 &= - \sum_{n=1}^{\infty} a^{-n} z^n + (-a^{-0} z^0) \\
 &= 1 - \sum_{n=0}^{\infty} (a^{-1} z)^n \\
 &= 1 - \frac{1}{1 - a^{-1} z} = \frac{1}{1 - a z^{-1}}
 \end{aligned}$$

$|a^{-1} z| < 1$ or $|z| < |a|$ is its ROC.

Conclusion

- different ROCs give different $x(n)$
- right-sided sequence - ROC outside circle
- left-sided sequence - ROC inside circle
- Two-sided sequence - ROC between two circles

e.g., a 2-pole example. Given that $x(n) = (\frac{1}{2})^n u(n) + (\frac{-1}{3})^n u(n)$, its z-transform is

$$X(z) = \frac{1}{1 - \frac{1}{2} z^{-1}} + \frac{1}{1 + \frac{1}{3} z^{-1}}$$

we know the ROCs for the two terms are $|z| > \frac{1}{2}$ and $|z| > \frac{1}{3}$

If we proceed, after the multiplication we will get the following expression

$$X(z) = \frac{2(1 - \frac{1}{12} z^{-1})}{(1 - \frac{1}{2} z^{-1})(1 + \frac{1}{3} z^{-1})}$$

We want to take the intersection of the two ROCs, which gives us

$$|z| > \frac{1}{2}$$

Poles: $z = \frac{1}{2}, -\frac{1}{3}$

Zeros: $z = \frac{1}{12}, 0$

e.g., Now $x(n) = (-\frac{1}{3})^n u(n) - (\frac{1}{2})^n u(-n-1)$, its z-transform is

$$X(z) = \frac{1}{1 + \frac{1}{3}z^{-1}} + \frac{1}{1 - \frac{1}{2}z^{-1}}$$

Note that the first term in $x(n)$ is right-sided ($|z| > |a|$) and the second term is left-sided ($|z| < |a|$).

Therefore, the ROC for the first term is $|z| > \frac{1}{3}$ and is $|z| < \frac{1}{2}$ for the second term.

Overall ROC: $\frac{1}{3} < |z| < \frac{1}{2}$

- If $x(n)$ is right-sided, ROC is region outside. Also, outermost finite pole to include possibly $z = \infty$. Also note that, if $n < 0$, $X(z) = \sum x(n)z^{-n}$ will blow up. So to include $z = \infty$, we need $n > 0$
- If $x(n)$ is left-sided, ROC is region inside innermost non zero-pole to possibly include $z = 0$

3.7 Partial Fraction Expansion

$$X(z) = \alpha \frac{\prod_{k=1}^M (1 - c_k z^{-1})}{\prod_{k=1}^N (1 - d_k z^{-1})}$$

Assume $M < N$ and all poles are first order.

$$X(z) = \sum_{k=1}^N \frac{A_k}{1 - d_k z^{-1}} \text{ and } A_k = (1 - d_k z^{-1})X(z)|_{z=d_k}$$

e.g.,

$$X(z) = \frac{1}{(1 - \frac{1}{4}z^{-1})(1 - \frac{1}{2}z^{-1})} = \frac{A_1}{1 - \frac{1}{4}z^{-1}} + \frac{A_2}{1 - \frac{1}{2}z^{-1}}$$

$$A_1 = (1 - \frac{1}{2}z^{-1})X(z)|_{z=\frac{1}{4}} = \frac{1}{1 - \frac{1}{2}z^{-1}}|_{z=\frac{1}{4}} = -1$$

$$A_2 = (1 - \frac{1}{2}z^{-1})X(z)|_{z=\frac{1}{2}} = \frac{1}{1 - \frac{1}{4}z^{-1}}|_{z=\frac{1}{2}} = 2$$

Therefore,

$$x(n) = -(\frac{1}{4})u(n) + 2(\frac{1}{2})^n u(n)$$

e.g., $M > N$, do long division.

$$X(z) = \sum_{r=0}^{M-N} B_r z^{-r} + \sum_{k=1}^N \frac{A_k}{1 - d_k z^{-1}}$$

$$B_r z^{-r} \rightarrow B_r \delta(n-r)$$

$$\text{ROC: } |z| > 0$$

e.g., $X(z) = \frac{(1+z^{-1})^2}{(1-\frac{1}{2}z^{-1})(1-z^{-1})}$, do a long division:

$$\begin{array}{r} 2 \\ \hline \frac{1}{2}z^2 - \frac{3}{2}z + 1 \overline{) z^2 - \frac{5}{2}z + 2} \\ \underline{z^2 - \frac{5}{2}z + 2} \\ 5z^{-1} - 1 \text{ remainder} \end{array}$$

We have

$$2 + \frac{-1 + 5z^{-1}}{(1 - \frac{1}{2}z^{-1})(1 - z^{-1})} = 2 - \frac{9}{1 - \frac{1}{2}z^{-1}} - \frac{8}{1 - z^{-1}}$$

Hence,

$$x(n) = 2\delta(n) - 9(\frac{1}{2})^n u(n) + 8u(n)$$

e.g., we know $X(z) = \sum x(n)z^{-n}$. Given $X(z) = z^2(1 - \frac{1}{2}z^{-1})(1 + z^{-1})(1 - z^{-1}) = Z^2 - \frac{1}{2}z - 1 + \frac{1}{2}z^{-1}$. We can directly write out

$$x(n) = \delta(n+2) - \frac{1}{2}\delta(n+1) - \delta(n) + \frac{1}{2}\delta(n-1)$$